# The Holonomic Ansatz II. Automatic Discovery(!) And Proof(!!) of Holonomic Determinant Evaluations 

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#### Abstract

Many explicit determinant evaluations can be automatically conjectured, and then rigorously automatically proved, once we suspect that they belong to the Holonomic Ansatz.


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## Prerequisites

I assume that readers have read [Z1].

## Experimental Mathematics: From Computer-Assisted to Computer-Generated Mathematics

In a wonderful essay [W] on Experimental Mathematics, Herb Wilf outlines the four steps of doing Experimental Mathematics, in the way it is usually practiced today.

1. Wondering, by a human, what a "particular situation looks like in detail".
2. Some computer experimentation to show the structure of that situation for a selection of small values of the parameters.
3. The [human] mathematician gazes at the computer output, attempting to see or to codify some pattern, that hopefully leads him or her to formulate a conjecture.
4. Human-made proof of the human-made conjecture (that was computer-inspired).
[^0]Under this scheme, only step 2 employs the computer. In the present series of articles, I illustrate, by example, how computers can be used, without any human intervention, to also do steps $\mathbf{3}$ and 4. As for step 1, the wondering, this can also be done by machinekind - it is not too hard to teach the computer how to wonder. All that we, humans, ultimately would have to do is meta-wonder. In other words, make up new ansatzes and write once and for all computer programs teaching the computer how to wonder in these ansatzes, then gaze at the pattern, then formulate a conjecture (within the given ansatz) and then, finally, prove the conjecture, all by itself, without any human intervention! No longer just computer-assisted but fully computer-generated.

## The Art of Determinant Evaluations

To find out about the state of the art in contemporary explicit determinant evaluations, by homo sapiens, the reader should consult Christian Krattenthaler's beautiful surveys [K1] and [K2].

## Shalosh B. Ekhad vs. Some Great Human Mathematicians

Consider the determinant evaluation

$$
\begin{equation*}
\operatorname{det}\left(\binom{\mu+i+j}{2 i-j}\right)_{0 \leq i, j \leq n-1}=\prod_{i=1}^{n-1} \operatorname{Nice}(\mu, n, i) \tag{MRR}
\end{equation*}
$$

where Nice is some explicit expression whose exact form I omit right now in order not to distract from the general ideas. This determinant-evaluation, discovered and first proved by William Mills, David Robbins, and Howard Rumsey [MRR1], was so attractive that other great mathematicians, notably George Andrews and Dennis Stanton [AS], Marko Petkovšek and Herb Wilf [PW], and Christian Krathenthaler [K1] took the trouble to find other proofs.

But if you have Maple, and downloaded the Maple package DET into your computer, and gotten into Maple by typing maple, and typed read DET : , then typing:

Rproof P(binomial ( $\mathrm{m}+\mathrm{n}+\mathrm{p}, 2 * \mathrm{~m}-\mathrm{n}+1$ ) , m, $\mathrm{n}, \mathrm{N}, 30, \mathrm{R}, \mathrm{p}, 40,60$ ) : ,
and waiting 256 seconds of CPU time will, completely ab initio, conjecture (MRR) and immediately proceed to prove it fully rigorously.

Once written, DET can discover(!) and prove(!!) countless other determinant evaluations, provided they belong to the right ansatz, the holonomic ansatz in our case. You are welcome to look at the webpage of this article
http://www.math.rutgers.edu/~zeilberg/mamarim/mamarimhtml/ansatzII.html
for numerous examples of input and output, in addition to the Mills-Robbins-Rumsey evaluation mentioned above. If you have Maple, you can generate many more examples on your own.

## Caveat

Unlike WZ theory, where the computer is guaranteed to give an output (time and space permitting), this is not the case here. It is not known, and is probably false, that it is
always the case that if $a(i, j)$ is holonomic, and setting $A(n):=\operatorname{det}(a(i, j))_{0 \leq i, j \leq n-1}$, then $B(n):=A(n+1) / A(n)$ is holonomic in $n$. But it happens often enough to justify asking the computer to give it a try.

## The General Idea

Of course, the seed of the method did originate from humans. It can be formulated in two equivalent ways. We have:

Problem: Given some explicit expression $m(i, j)$, define the $n \times n$ matrix $M_{n}$ to be

$$
M_{n}:=(m(i, j))_{0 \leq i, j \leq n-1}
$$

Find an explicit (in some sense) evaluation (in $n$ ) for

$$
A(n):=\operatorname{det} M_{n} .
$$

## George Andrews's Approach

George Andrews pulls out of a hat an upper-triangular matrix $U_{n}$ whose entries are "nice", and whose diagonal entries are all 1's, and such that $L_{n}:=M_{n} U_{n}$ is lowertriangular and has a "nice" diagonal (but the other entries are possibly ugly). Then since $\operatorname{det}\left(M_{n}\right)=\operatorname{det}\left(L_{n}\right) / \operatorname{det}\left(U_{n}\right)$, and $\operatorname{det}\left(U_{n}\right)=1$, we can express $\operatorname{det}\left(M_{n}\right)$ as a product of nice things, and hence it is nice itself.

Of course, the reader is never told how $U_{n}$ was conjectured, it is just pulled out of the blue. To prove the assertion one has to prove that $L_{n}$ is indeed lower-triangular, i.e., the entries of $M_{n} U_{n}$ above the diagonal are all 0 , which boils down to (usually) proving a hypergeometric identity. Next, one has to prove that the diagonal entries of $L_{n}$ are as claimed, which involves another hypergeometric identity. These are sometimes proved by computer, using the Zeilberger algorithm, but still in a piecemeal, human-centric, way.

## Dave Robbins's Approach

Although mathematically equivalent to George Andrews's LU approach, I find Dave Robbins's approach, described in [MRR2], more conducive for teaching a computer.

Consider the $n+1$ by $n+1$ matrix $(a(i, j))$, for $0 \leq i, j \leq n$. Let $A(n, j)(0 \leq j \leq n)$, be the cofactor of the $(n, j)$ entry. Then of course

$$
\operatorname{det}(a(i, j))_{0 \leq i, j \leq n}=\sum_{j=0}^{n} A(n, j) a(n, j)
$$

Now the $n+1$ unknowns $A(n, j), j=0, \ldots, n$ are uniquely determined, up to a normalization factor (that only depends on $n$ ), by the $n$ linear homogeneous equations

$$
\sum_{j=0}^{n} A(n, j) a(i, j)=0, \quad i=0, \ldots, n-1
$$

The normalized cofactors $A^{\prime}(n, j)$ defined by $A^{\prime}(n, j)=A(n, j) / A(n, n)$, are then determined uniquely, for each specific $n$, by the system of linear equations

$$
\begin{equation*}
\sum_{j=0}^{n} A^{\prime}(n, j) a(i, j)=0, \quad i=0, \ldots, n-1 \tag{Dave1}
\end{equation*}
$$

subject to

$$
\begin{equation*}
A^{\prime}(n, n)=1 \tag{Dave2}
\end{equation*}
$$

Now the human can ask the computer to crank out $A^{\prime}(n, j)$ for $0 \leq j, n \leq N$ for some $N$ (say 100), gaze at the output, and conjecture some 'explicit' form for $A^{\prime}(n, j)$ and then prove that they indeed satisfy (Dave1) and (Dave2).

Finally, if in luck,

$$
\begin{equation*}
B(n):=\sum_{j=0}^{n} A^{\prime}(n, j) a(n, j) \tag{Dave3}
\end{equation*}
$$

turns out to be 'explicit', and the human is clever enough to prove it. Since $A(n, n)=$ $\operatorname{det}(a(i, j))_{0 \leq i, j \leq n-1}$, it follows that

$$
\frac{\operatorname{det}(a(i, j))_{0 \leq i, j \leq n}}{\operatorname{det}(a(i, j))_{0 \leq i, j \leq n-1}}=B(n)
$$

that finally entails that

$$
\operatorname{det}(a(i, j))_{0 \leq i, j \leq n}=\prod_{j=0}^{n} B(j)
$$

which should be considered 'nice' if $B(j)$ is.

## The Limit of Humans

If $A^{\prime}(n, j)$ turns out to be closed-form then some clever humans can gaze at it and conjecture an expression for it. Other humans will 'cheat' and use a computer program (like Krattenthaler's rate) to do the guessing, but in an interactive way.

If nothing nice emerges, then these humans use some tricks of the trade, that only they know, and are unwilling (and usually also unable) to divulge, to express the normalized co-factor $A^{\prime}(n, j)$ as a single- or double- hypergeometric sum. Then go through excruciating pain to verify (Dave1) and evaluate $B(n)$, using (Dave3). This is indeed the most challenging case, when $A^{\prime}(n, j)$ does not happen to be a hypergeometric term, but turns out to be a hypergeometric sum (or even a multisum).

## Enter Computers

When $A^{\prime}(n, j)$ turns out to be closed-form, it is easy enough to teach the computer to guess it empirically (and later on prove it, see below), but trying to represent it as a hypergemoetric sum or multisum is an art rather than a science, and does not seem to be amenable to computerization. But we know, thanks to WZ theory, that hypergeometric sums and multisums belong to the Holonomic Ansatz (see [Z1]), so why not start there?

Computers do not play favorites. When instructed to operate within the Holonomic Ansatz, they have no particular fondness for hypergeometric terms. A discrete function of two variables being a hypergeometric term is just the special case of the defining recurrences being first-order. So staying within the holonomic ansatz, once the computer generated enough numerical data $A^{\prime}(n, j)$ for $0 \leq n, j \leq N$ for a big enough $N$, instead of gazing, it keeps guessing linear recurrence equations with polynomial coefficients (see [Z1]) in the $n$ direction and in the $j$ direction, not necessarily of the first-order. It also tries to guess a linear recurrence equation with polynomial coefficients satisfied by $B(n)$, once enough specific values of $B(n)$, for, say, $n \leq 100$ (or whatever), have been generated by (Dave3).

Once conjectured, the rest, i.e., proving that (Dave1), (Dave2), and (Dave3) hold when the 'real' $A^{\prime}(n, j)$ and $B(n)$ are replaced by the sequences defined by these conjectured recurrences (subject to the obvious initial conditions), is algorithmically decidable thanks to [Z2], at least in principle, but thanks to Frederic Chyzak's beautiful work [C], probably also in practice. Once this is completed, it follows (rigorously!), by the uniqueness of the solution to (Dave1) and (Dave2), that the conjectured recurrences for $A^{\prime}(n, j)$ are indeed correct, and since (Dave3) uniquely determines $B(n)$, that the conjectured recurrence for $B(n)$ is indeed true.

## The Lucky Case

When the conjectured recurrences for the normalized cofactors $A^{\prime}(n, j)$ turn out to be first-order, then they can be easily solved explicitly, and $A^{\prime}(n, j)$ turns out to be (conjecturally for now) a hypergeometric term in ( $n, j$ ). In other words it is closed form, and verifying that that conjectured closed-form is indeed correct boils down to proving that (Dave 1 ) and (Dave 2 ) with $A^{\prime}(n, j)$ replaced by that conjectured expression indeed hold. Then one also needs to verify that the conjectured expression (or recurrence) for $B(n)$ is compatible with (Dave3) with the $A^{\prime}(n, j)$ replaced by the (now proven) expression for it.

All this can be done with the original 'fast' Zeilberger algorithm [Z3] and [Z4], implemented in my Maple package EKHAD (available from my website), as well as by the built-in Maple package SumTools. The relevant part of EKHAD has been included in the Maple package DET. The procedures that handle this lucky case are Rproof and RproofP. They give fully rigorous proofs of the conjectured expression or recurrence for $B(n)$ (even when that recurrence is of higher order, all we need is that the conjectured recurrences for $A^{\prime}(n, j)$ be of first order in order to take advantage of Rproof and RproofP).

## The Unlucky Case

When the conjectured recurrences for the normalized cofactors $A^{\prime}(n, j)$ turn out to be of higher order, we need to use Frederic Chyzak's [C] package instead. Since I am not familiar enough with it, this case is not yet implemented, and currently Rproof returns FAIL in that case. Also, it is possible that even once Chyzak's program will get interfaced with DET, it will take too long, in which case read the next section.

## What If It Takes too Long? Let's Settle for a Semi-Rigorous Proof

Since we know that if we had a big enough computer, and good enough software, we can prove that (Dave1), (Dave2), and (Dave3) hold when $A^{\prime}(n, j)$ and $B(n)$ are replaced by their conjectured 'explicit expressions' (in the sense of the Holonomic Ansatz, where 'explicit expressions' are given implicitly as solutions of linear recurrence equations with polynomial coefficients), is it really worth the trouble? We can prove these facts semi-rigorously as follows.

We can use the conjectured linear recurrences for $A^{\prime}(n, j)$ and $B(n)$ to crank out many more conjectured values, much faster than by solving the system of equations (Dave1), (Dave 2) and then computing the $B(n)$ by (Dave3).

Let's temporarily call these new values $A^{\prime \prime}(n, j)$ and $B^{\prime}(n)$ and once found, plug them into the analogs of (Dave1), (Dave2), and (Dave3) obtained by replacing $A^{\prime}(n, j)$ by $A^{\prime \prime}(n, j)$ and $B(n)$ by $B^{\prime}(n)$. If they turn out to be right for, say, $n, j \leq 10000$, then it means that the conjectured recurrences are right at least for $n \leq 10000$, but most likely we have also proved them for all n, even though we don't have a rigorous proof that this is indeed a rigorous proof (but I bet it is!).

It is like proving that two polynomials are the same by plugging-in enough special values. In the case of polynomials of one variable, there is an easy parameter, the degree plus 1 , that tells you how many special values you have to plug-in in order to rigorously prove a conjectured identity between two given polynomials. The problem now is that it is not so easy to find the analog of the degree for a holonomic function, but if we check them for $n \leq 10000$, this is most likely more than enough. The notion of semi-rigorous proof was introduced in [Z5].

## A Note on Guessing

There now exist powerful guessing programs, for example superseeker in Neil Sloane's famous site, Bruno Salvy and Paul Zimmermann's [SZ] Maple packages Gfun and Mgfun, and Christian Krattenthaler's Mathematica program rate, that could have been used as subroutines in the present endeavor. But I found it easier to program everything $a b$ initio, borrowing freely, of course, from these pioneering programs.

## The Maple Package DET

Everything here is implemented in the Maple package DET available from
http://www.math.rutgers.edu/~zeilberg/tokhniot/DET.
As already mentioned, the webpage of this article
http://www.math.rutgers.edu/~zeilberg/mamarim/mamarimhtml/ansatzII.html
contains sample input and output.
The main functions are Rproof, RproofP, SRproof, SRproofI. To find out about them, in DET, type ezra (FunctionName) ; . For example, for help with Rproof, type ezra(Rproof);

The 'engines' driving these functions are procedures DaveH and DaveV, that guess horizontal and vertical pure recurrences respectively for the normalized cofactors $A^{\prime}(n, m)$. Full details can be gotten by reading the source code of DET. Let me just
mention that DaveH works by conjecturing recurrences, in $m$, for many rows (i.e., for fixed $n$ ), and then using procedure GR1, that guesses rational functions, in order to 'interpolate' them, thereby guessing a unified recurrence, also featuring $n$ symbolically.

## Future Directions

DET can be further optimized, and translated into Matlab or C, thereby probably making it much faster. It would be also worthwhile to interface it with Frederic Chyzak's packages thereby turning the semi-rigorous proofs, that we presently have to contend with in the unlucky case mentioned above, into fully rigorous proofs.

Finally, it should be relatively easy to write the $q$-analog of DET, but the running times would be larger because of the extra symbol $q$.

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[^0]:    * http://www.math.rutgers.edu/ zeilberg/.

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